Disc heating: comparing the Milky Way with cosmological simulations

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Abstract: We present an analysis of a suite of simulations run with different particle- and grid-based cosmological hydrodynamical codes and compare them with observational data of the Milky Way. This is the first study to make comparisons of properties of galaxies simulated with particle- and grid-based codes. Our analysis indicates that there is broad agreement between these different modelling techniques. We study the velocity dispersion-age relation for disc stars at z= 0 and find that four of the simulations are more consistent with observations by Holmberg, Nordstroem Andersen in which the stellar disc appears to undergo continual/secular heating. Two other simulations are in better agreement with the Quillen Garnett observations that suggest 'saturation' in the heating profile for young stars in the disc. None of the simulations has thin discs as old as that of the Milky Way. We also analyse the kinematics of disc stars at the time of their birth for different epochs in the galaxies' evolution and find that in some simulations old stars are born cold within the disc and are subsequently heated, while other simulations possess old stellar populations which are born relatively hot. The models which are in better agreement with observations of the Milky Way’s stellar disc undergo significantly lower minor-merger/assembly activity after the last major merger, that is, once the disc has formed. All of the simulations are significantly 'hotter' than the Milky Way disc; on top of the effects of mergers, we find a 'floor' in the dispersion that is related to the underlying treatment of the heating and cooling of the interstellar medium, and the low density threshold which such codes use for star formation. This finding has important implications for all studies of disc heating that use hydrodynamical codes.

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Disc Heating: Comparing the Milky Way with Cosmological Simulations

E.L. House\textsuperscript{1}, C.B. Brook\textsuperscript{1}, B.K. Gibson\textsuperscript{1}, P.Sánchez-Blázquez\textsuperscript{1,2}, S. Court\textsuperscript{y1,3}, C.G. Few\textsuperscript{1}, F. Governato\textsuperscript{4}, D. Kawata\textsuperscript{5}, R. Roškar\textsuperscript{4,7}, M. Steinmetz\textsuperscript{6}, G.S. Stinson\textsuperscript{1} and R. Teyssier\textsuperscript{7,8}

\textsuperscript{1}University of Central Lancashire, Jeremiah Horrocks Institute, Preston, PR1 2HE, UK
\textsuperscript{2}Grupo de Astrofísica, Departamento de Física Teórica, Universidad Autónoma de Madrid, Cantoblanco, E-28049, Spain
\textsuperscript{3}Centre de Recherche Astrophysique de Lyon, UMR 5574, 9 Avenue Charles André, F69561 Saint Genis Laval, France
\textsuperscript{4}Astronomy Department, University of Washington, Box 351580, Seattle, WA 98195-1580, USA
\textsuperscript{5}Mullard Space Science Laboratory, University College London, Holmbury St. Mary, RH1 6NT, UK
\textsuperscript{6}Astrophysikalisches Institut Potsdam, An der Sternwarte 16, 14482 Potsdam, Germany
\textsuperscript{7}Institute for Theoretical Physics, University of Zürich, CH-8057, Zürich, Switzerland
\textsuperscript{8}UMR AIM, CEA Saclay, 91191 Gif-sur-Yvette, France

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ABSTRACT
We present the analysis of a suite of simulations run with different particle-and grid-based cosmological hydrodynamical codes and compare them with observational data of the Milky Way. This is the first study to make comparisons of properties of galaxies simulated with particle and grid-based codes. Our analysis indicates that there is broad agreement between these different modelling techniques. We study the velocity dispersion – age relation for disc stars at $z = 0$ and find that four of the simulations are more consistent with observations by Holmberg et al. (2008) in which the stellar disc appears to undergo continual/secular heating. Two other simulations are in better agreement with the Quillen & Garnett (2001) observations that suggest a “saturation” in the heating profile for young stars in the disc. None of the simulations have thin discs as old as that of the Milky Way. We also analyse the kinematics of disc stars at the time of their birth for different epochs in the galaxies’ evolution and find that in some simulations old stars are born cold within the disc and are subsequently heated, while other simulations possess old stellar populations which are born relatively hot. The models which are in better agreement with observations of the Milky Way’s stellar disc undergo significantly lower minor-merger/assembly activity after the last major merger – i.e. once the disc has formed. All of the simulations are significantly “hotter” than the Milky Way disc; on top of the effects of mergers, we find a “floor” in the dispersion that is related to the underlying treatment of the heating and cooling of the interstellar medium, and the low density threshold which such codes use for star formation. This finding has important implications for all studies of disc heating that use hydrodynamical codes.

Key words: galaxies: formation—galaxies: evolution—Galaxy: thick and thin disc—methods: N-body simulations

1 INTRODUCTION
One of the major outstanding “grand challenges” facing astrophysics for the coming decade is the unravelling of the underlying physics governing the formation and evolution of disc galaxies such as our own Milky Way. A principal difficulty resides in trying to accommodate the early collapse and violent merging history intrinsic to the canonical framework of “hierarchical assembly” of galactic structure with the apparent stability of what should be fairly fragile thin galactic discs.

High Performance Computing (HPC) simulations of gravitational $N$-body and hydrodynamical physics have become a primary tool with which to model galaxy formation in a cosmological context (e.g. Katz et al. 1992; Summers et al. 1993; Navarro & White 1994; Steinmetz & Mueller 1994; Sommer-Larsen et al. 2003).
Abadi et al. (2003a); Robertson et al. (2004); Bailin et al. (2005); Okamoto et al. (2005); Governato et al. (2007); Gibson et al. (2009); Sánchez-Blázquez et al. (2009); Agerzt et al. (2010). These simulations model the formation and evolution of disc galaxies within a Universe dominated by a Cold Dark Matter (CDM) component and a cosmological constant (Λ). While powerful, the techniques employed are not without their problems; for example, the loss of angular momentum in the luminous component of disc galaxies is one of the major problems in most of the aforementioned cosmological simulations. In these simulations, gas cools efficiently via radiative processes, causing baryons to collapse rapidly during the earliest phases of the hierarchical clustering process. The luminous component ends up transferring angular momentum to the dark matter halo making the luminous component deficient in angular momentum. This is often referred to as the “angular momentum problem” (Navarro & Benz 1991); Steinmetz & Navarro (2002). As a result, these simulations typically produce galaxies with an overly-dominant spheroid component and an overly small disc (Abadi et al. (2003a); Scannapieco et al. (2009)), in disagreement with observations of disc galaxies (Brook et al. (2004)).

Another challenge facing disc galaxy formation in the ΛCDM paradigm is the old age of the Milky Way’s thin disc. This seems at odds with the heating that one expects from merging and accretion events within a ΛCDM paradigm. Indeed, several studies of isolated discs being bombarded by satellites have shown that one would expect that the disc would be destroyed, or at least severely heated, by accretion events (Quinn et al. (1993); Kazantzidis et al. (2008); Kazantzidis et al. (2009); Read et al. (2008)). Two recent studies have included gas in the main disc, with one (Moster et al. (2014)) finding a significant decrease in heating, by 25% – 40% for gas fractions of 20% and 40% respectively, with the other (Purcell et al. (2010)) finding that the effects of gas are somewhat less dramatic. What is clear is that all studies which use contrived initial conditions which are bombarded with satellites are necessarily restricted in their application, both for the disc and satellites. For example, how best to assign an appropriate velocity dispersion, mass, and scalelength of the Milky Way disc at redshift of two, say? Were the stars already kinematically “hot” in this early disc, or have they been heated subsequently? Idealised studies with pre-formed discs can be powerful, but they do not address directly the issues pertaining to disc formation and how this relates to merger events as they occur within a hierarchical cosmology. Suffice to say that the existence of thin discs remains a challenge for ΛCDM cosmology. Stewart et al. (2009) argue that gas-rich mergers can explain the number of low mass galaxies on the blue sequence and mass-morphology relation, but their analysis is not able to address the issue of the thinness of the discs which survive mergers. In fact, it has been shown (Brook et al. (2004); Springel et al. (2005); Robertson & Kravtsov (2005); Governato & Brook (2009)) that gas rich mergers in simulations result in hot thick discs, with thin discs forming in the subsequent quiescent period.

Observations of the kinematics of disc stars of our Galaxy have been carried out throughout the years in order to understand the mechanisms governing the formation of the disc. These studies include Nordström et al. (2004) and the follow up study by Holmberg et al. (2007); Soubiran & Girard (2007); Soubiran et al. (2008); Quillen & Garnett (2001), and Dehnen & Binney (1998). These studies however, have provided different pictures of the relationship between the ages of disc stars and their velocity dispersions (the age-dispersion relation). Quillen & Garnett (2003), using the data of Edvardsson et al. (1993), found that vertical disc heating for the Milky Way saturates at σw ∼ 20 kms−1, with the value of dispersion virtually constant for stars of ages between ~2 and ~9 Gyr. A discrete jump is apparent for stars with ages >9 Gyr which is generally interpreted to be the signature of the thick disc. Thus, this study supports the notion of a thick disc as a separate component to the thin disc, and suggests different formation scenarios for each component. By contrast, Nordström et al. (2004) and the follow up study of Holmberg et al. (2007) advocate a picture in which the disc has undergone continual heating over the past ~10 Gyr. It is not clear from these later studies whether a thick disc should be considered as a separate component: firstly, the selection is biased toward thin disc stars, and secondly, if the thick disc is a separate component, it is possible that their result is driven by increasing contamination of their sample by thick disc stars as older and older stars are examined (Navarro et al. (2011)). One of the main points of contention in such studies, and a possible explanation for the different findings, is the difficulty in determining the ages of stars (Anguiano et al. (2009); Aumer & Binney (2009)). Further, Seabroke & Gilmore (2005) showed that a power law fit as suggested in the Geneva-Copenhagen studies is statistically similar to disc heating models which saturate after ~4.5 Gyr, and is consistent with a minimal increase of σw for old stars. We will compare our simulations to both these data sets.

The degree of heating of thin disc stars is certainly complicated by an old, hot “thick disc” of stars. Since the discovery of the thick disc component of the Milky Way by Gilmore & Reid (1983), several analyses of ages, abundances, and kinematics have indicated that the thick and thin discs are two distinct components (e.g Reid & Majewski (1993); Nissen (1995); Chiba & Beers (2000); Hensby et al. (2007); Beers et al. (2009)) although see Ivezic et al. (2008) for an opposing view), where a thin disc whose stars have formed continuously over ~ 9 Gyr is superimposed on an old thick disc. The thick disc has also been shown to be a common component in most, and possibly all, observed spiral galaxies (Yoachim & Dalcanton (2005)), at least in the sense that the light distributions are better fit by two functions rather than one. Recent observations carried out measuring the stellar population of the Milky Way’s thick disc give scaleheights that range between 500 - 1100 pc (Jurić et al. (2008); Carollo et al. (2010)) compared to the thin disc that has a measured scaleheight that ranges between 200 - 400 pc (Jurić et al. (2008); Carollo et al. (2010)). The rotational lag of the thick disc of the Milky Way ranges from 20 kms−1 (Chiba & Beers (2000)) to 50 kms−1 (Soubiran et al. (2008)). The velocity ellipsoid (i.e., the velocity dispersions in the u,v,w reference frame) of the thick disc has been quoted as being from (σu, σv, σw) = (46 ± 4, 50 ± 4, 35 ± 3) kms−1, as measured by Chiba & Beers (2000), to (σu, σv, σw) = (63±6, 39±4, 39±4) kms−1, as measured by Soubiran et al. (2008). The thin disc...
dominates the thick disc in the local region by a factor of 10:1 in terms of stellar mass, but difficulty in determining scale-lengths of the two means that comparing their total masses is highly uncertain, with estimates ranging from mass ratios of 10:1 to 3:1 [Juric et al. (2003)].

For this study we focus on the kinematics and heating of all stars within the disc region of our simulations, without any a priori distinction between the thin and thick discs. We will explore and discuss occasions where two components arise, in the hope of shedding light on the various scenarios which have been postulated to explain the formation of the thick and thin discs. One model suggests that a previously existing thin disc was kinematically heated to give rise to the thick disc. This vertical heating of the thin disc stars could be rapid, due to mergers [Quinn et al. (1993)], or more gradual, as a result of secular processes such as giant molecular clouds, spiral arms or the presence of a bar providing the necessary kinematic “kick” to the stars [Larson (1974)]. An alternative model suggests that the thick disc formed during the violent relaxation of the galactic potential prior to the formation of the thin disc, where star formation was triggered by accretion of gas during major merger events at an early epoch [Brook et al. (2004)]. This raises the question of whether the age-dispersion relation is at least in part due to the earlier discs being, in general, hotter than the later discs – i.e. the old stars were born hotter than the younger stars, possibly related to earlier mergers in ΛCDM having higher mass ratios between the mass of the central galaxy to the accreted satellite in general than later mergers [Brook et al. (2005)]. Recent observations suggesting that high-redshift discs are relatively thick [Dalcanton & Bernstein (2002); van Starkenburg et al. (2008); Lemoine-Busserolle & Lamareille (2010)] possibly provide support for this scenario. A further alternative model suggest that the thick disc stars are actually accreted from satellite galaxies during the hierarchical assembly process [Abadi et al. (2003a)]. Recently, models of discs which are entirely isolated from the satellite bombardment that is predicted in ΛCDM have shown that migration of stars can naturally lead to combinations of age, metallicity and dispersions which are consistent with observations of thin and thick disc populations [Loebman et al. (2010)] as well as an analytic model by [Schörnich & Binney (2009)]. These models beg the question of whether heating is required at all, yet to be fair, they have not been integrated within a fully cosmological paradigm. Finally, [Kroupa (2002)] suggested that massive star clusters formed at high redshift dissolve at later times to form the thick disc, a theory given support by the clumpy nature of high redshift discs [Elmegreen (2007); Elmegreen & Elmegreen (2003)].

We aim to provide further insight into the causes of the age-velocity dispersion relation of all disc stars (thick and thin) by using a suite of N-body simulations of disc galaxies, each run with a different hydrodynamical code, different initial conditions, different resolution, and different assembly histories, to sample a wide range of disc galaxy formation pathways. In particular, we determine whether disc stars are born hot or cold in early times, and the degree in which they subsequently heat vertically. Attention is given to any connection between heating rates and accretion histories. The issue of the effects of numerical heating is important in all studies of disc heating. We show that numerical heating is not causing the measured disc heating. We highlight the role of the implementation of star formation recipes, and the modelling of the interstellar medium in which stars are formed, as determinants of a dispersion “floor” for the simulations.

In § 2, we briefly describe the main characteristics of each of the different codes used to produce our compilation of simulations. In § 3, we present our main results which include the dispersion of all stars as a function of time for the final galaxies, comparing the simulations with observations of the Milky Way, studying the kinematics of young stars at different epochs, as well as following the heating of stars born at early epochs; we then relate the heating with merger processes within the simulations. In § 4, we examine isolated simulations, and show that heating does not occur in the absence of a cosmological environment, ruling out numerical effects as the primary agent driving our results. We present our conclusions in § 5.

2 THE SIMULATIONS

We analyse seven cosmological disc simulations run with different N-body hydrodynamical galaxy formation codes. In this section we provide a summary of the main details of each code. For full details, references are provided.

Two of the simulations we analysed in this study are run with RAMSES [Teyssier (2002)], which models the gas hydrodynamics using an adaptive mesh refinement (AMR) scheme, while the other codes use a smoothed particle hydrodynamics (SPH) approach. Using examples drawn from these different fundamental approaches should provide greater confidence in the robustness of our results. To the best of our knowledge, our study is the first to compare properties of simulated disc galaxies formed using these two commonly-adopted methodologies.

All five simulations have cosmological initial conditions where small scale structures merge to form increasingly larger objects in the Universe as part of the so-called hierarchical framework. They all have a similar Milky Way-type mass halo and all the different codes self-consistently include the primary physical processes needed to model galaxy formation and evolution. These consist of the effects of gravity, hydrodynamic pressure and shocks, star formation and feedback, radiative cooling, and a photoionising UV background. They all adopt a type of Schmidt law for converting gas particles into stars, where the star formation rate is proportional to the gas density to some power.

The main difference between the simulations is that they have different initial conditions, and hence merger and assembly histories. They also adopt different recipes for feedback from Type II supernovae (SNeII). Various methods have been suggested to incorporate the supernovae feedback

\[ \text{(1)} \text{(Knebe (2002)) provides an excellent primer to the differences between the particle- and grid-based approach to solving Poisson’s Equation, in an N-body context.} \]

\[ \text{(2) As we mention below, we actually analyse six simulations, but one of these is simply a higher-resolution version of one of the base simulations, and so is not entirely “independent”. We also include in our analysis a non cosmological simulation, see § 2.7.} \]
into numerical simulations: one technique is to artificially turn off radiative cooling in the area where the SNeII explosion occurs for a timescale long enough to allow the blast wave to expand. We call this type of feedback “adiabatic feedback”. The second approach is to directly inject kinetic energy into the surrounding gas; we refer to this as “kinetic feedback”. Two of our simulations use kinetic feedback, while the rest use an adiabatic approach. Pure “thermal feedback” is used in the case of Type Ia supernovae (SNeIa), where the longer lifetimes of the progenitors (relative to SNeII) means that the energy is not released into the same high density regions from which the stellar particles formed (and hence, the associated energy is not radiated away as efficiently as for the case of SNeII).

Each of the simulations employ star formation recipes which are similar; stars can form only from gas above a certain density threshold. Since cosmological simulations typically lack resolution below a few hundred parsecs, this sets a maximum density that the simulations can resolve on the order of 0.1 cm$^{-3}$; all of the simulations here adopted this star formation threshold. We shall discuss the impact of this threshold selection later in the paper.

The main properties of each of our simulations are presented below, and summarised in Table 1.

### 2.1 S09\_YCosm\_AMR\_RAMSES

We ran a high-resolution fully-cosmological (YCosm) disc simulation to redshift zero using the adaptive mesh refinement (AMR)-based code RAMSES (Reyssset et al. 2002). The supernova feedback (SN) is modelled by directly injecting kinetic energy into the surrounding gas - i.e., kinetic feedback. The simulation (S09, hereafter) was run within a “concordance” cosmology framework, with $\Omega_m = 0.3$, $h_0 = 0.7$, $\Omega_b = 0.045$, and $\Omega_{\Lambda} = 0.7$. Preliminary analysis for this simulation was presented in Gibson et al. (2009), while its optical properties were categorised extensively by Sánchez-Blázquez et al. (2009). The simulated disc had its last major merger (LMM, defined as having total mass ratio of 1:3 or higher) at a redshift of $z = 2.6$, i.e. $t_{LMM} = 10.99$ Gyr (where $t_{LB}$ = lookback time), however, interactions with smaller satellites still occur at lower redshifts. We discuss the LMM later in the paper. Its final virial mass is $7.6 \times 10^{11}$ M$_\odot$ at $z = 0$.

### 2.2 G07\_MW1\_YCosm\_SPH\_GASOLINE

This galaxy is the simulation denoted as MW1 in the work of Governato et al. (2007), and is referred to as G07(MW1), hereafter. The code used for this fully-cosmological (YCosm) simulation is the smoothed particle hydrodynamics (SPH) code GASOLINE (Wadsley et al. 2004). The SN feedback mechanism uses an adiabatic feedback approach where cooling was stopped artificially to allow blast waves from SNe to expand and heat the surrounding interstellar medium (ISM). In all the simulations run with GASOLINE presented here, 40% of the SNe energy is coupled to the surrounding gas. Such a prescription results in a decrease in the amount of gas cooling early in the galaxy’s formation, reducing the loss of angular momentum resulting from the merging of dense stellar systems.

The simulation employed was run within a concordance cosmology with $\Omega_m = 0.3$, $h_0 = 0.7$, $\Omega_b = 0.039$, and $\Omega_{\Lambda} = 0.7$; the last major merger was at redshift $z=2.5$, i.e. $t_{LB} = 10.89$ Gyr, with several late minor interactions thereafter. The final virial mass is $1.1 \times 10^{12}$ M$_\odot$.

### 2.3 B09\_h277\_YCosm\_SPH\_GASOLINE

This simulation was also run with GASOLINE and was previously studied in Brooks et al. (2009), and is referred to as B09(h277), hereafter. The simulation was run in a concordance cosmology, with $\Omega_m = 0.24$, $h_0 = 0.77$, $\Omega_b = 0.045$, and $\Omega_{\Lambda} = 0.76$. The redshift of its LMM is also at $z=2.5$, i.e. $t_{LB} = 10.41$ Gyr, but unlike the case for G07(MW1), this simulation experiences no mergers or accretion events since $z\approx 0.7$ or $t_{LB} = 5.8$ Gyr. The force resolution is also somewhat higher than for G07(MW1).

### 2.4 B05\_SGAL1\_NCosm\_SPH\_GCD+

This simulation was taken from the work of Brook et al. (2002), and is referred to as B05(SGAL1), hereafter. The SPH code GCD+ (Kawata & Gibson 2003) was employed, although this particular run was not fully cosmological (NCosm). Semi-cosmological models, like B05(SGAL1), consist of an isolated sphere of dark matter and gas instead of a large cosmological volume. Small-scale fluctuations are superimposed on the sphere to allow for local collapse and subsequent star formation. Solid-body rotation is also applied to the sphere to incorporate the effects of longer wavelength fluctuations that a semi-cosmological model does not otherwise account for. Feedback from SNeII was assumed to be adiabatic, with cooling turned off in the surrounding gas.

### Table 1. Summary of the properties for the simulation suite

<table>
<thead>
<tr>
<th>Simulation Name</th>
<th>Code</th>
<th>$M_{vir}$ (M$_\odot$)</th>
<th>$\Omega_0$</th>
<th>$h_0$</th>
<th>$\Omega_b$</th>
<th>$t_{LMM}$ (Gyr)</th>
<th>$\epsilon$</th>
<th>Gas Resolution (M$_\odot$)</th>
<th>Feedback</th>
</tr>
</thead>
<tbody>
<tr>
<td>S09</td>
<td>RAMSES</td>
<td>$7.6 \times 10^{11}$</td>
<td>0.3</td>
<td>0.7</td>
<td>0.045</td>
<td>10.99</td>
<td>0.4</td>
<td>$1.0 \times 10^9$</td>
<td>kinetic</td>
</tr>
<tr>
<td>G07(MW1)</td>
<td>GASOLINE</td>
<td>$1.1 \times 10^{11}$</td>
<td>0.3</td>
<td>0.7</td>
<td>0.039</td>
<td>10.89</td>
<td>0.6</td>
<td>$8.0 \times 10^5$</td>
<td>adiabatic</td>
</tr>
<tr>
<td>B09(h277)</td>
<td>GASOLINE</td>
<td>$7.1 \times 10^{11}$</td>
<td>0.24</td>
<td>0.77</td>
<td>0.045</td>
<td>10.41</td>
<td>0.35</td>
<td>$1.6 \times 10^4$</td>
<td>adiabatic</td>
</tr>
<tr>
<td>B05(SGAL1)</td>
<td>GCD+</td>
<td>$5.0 \times 10^{11}$</td>
<td>1.0</td>
<td>0.5</td>
<td>0.1</td>
<td>9.74</td>
<td>0.6</td>
<td>$1.0 \times 10^{6}$</td>
<td>adiabatic</td>
</tr>
<tr>
<td>A03</td>
<td>GRAPESPH</td>
<td>$9.4 \times 10^{11}$</td>
<td>0.3</td>
<td>0.65</td>
<td>0.045</td>
<td>8.31</td>
<td>0.5</td>
<td>$2.0 \times 10^{6}$</td>
<td>kinetic</td>
</tr>
<tr>
<td>H09</td>
<td>RAMSES</td>
<td>$7.6 \times 10^{11}$</td>
<td>0.3</td>
<td>0.7</td>
<td>0.045</td>
<td>10.99</td>
<td>0.2</td>
<td>$1.3 \times 10^5$</td>
<td>adiabatic</td>
</tr>
<tr>
<td>R08</td>
<td>GASOLINE</td>
<td>$1.0 \times 10^{12}$</td>
<td>0.3</td>
<td>0.7</td>
<td>0.039</td>
<td>N/A</td>
<td>0.05</td>
<td>$0.2 \times 10^7$</td>
<td>adiabatic</td>
</tr>
</tbody>
</table>

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The cosmological framework in which B05(SGAL1) was run is quite different from the simulations discussed thus far; specifically, it used $\Omega = 1, h_0 = 0.5, \Omega_b = 0.1$, and $\Omega_m = 0.23$. While using the currently favoured $\Lambda$CDM framework would have a significant impact upon simulations of large-scale structure formation from Gaussian random noise initial conditions, it has been shown that, within the context of single galaxy formation models such as B05(SGAL1), the resulting differences are negligible ([Brook et al. (2005)]). In terms of its merger history, B05(SGAL1) is not dramatically different from B09(h277), in the sense of their being little or no merger activity since redshift $z\approx0.5$ or $t_LB = 5.9$ Gyr.

### 2.5 A03$^\dagger$YCosm$^\dagger$SPH$^\dagger$GRAPESPH

This simulation (hereafter referred to as A03) was first presented in [Abadi et al. (2003)]. It is a fully-cosmological (YCosm) Milky Way-like disc galaxy, simulated with the GRAPESPH code ([Steinmetz (1999)]). Feedback is predominantly thermal, with $5\%$ of supernova energy converted into kinetic feedback and injected into the surrounding gas particles. A flat $\Lambda$CDM cosmology was assumed, with $\Omega_m = 0.3, h_0 = 0.65, \Omega_b = 0.045$, and $\Omega_{\Lambda} = 0.7$. Its final virial mass was $9.4\times10^{11} M_{\odot}$ and its last major merger occurred at $z = 1$, i.e. $t_LB = 8.31$ Gyr, although a number of minor interactions occur thereafter.

### 2.6 H09_YCosm$^\dagger$AMR$^\dagger$RAMSES

This simulation (H09, hereafter) traces the same halo as S09, YCosm$^\dagger$AMR$^\dagger$RAMSES described in § 2.1, but run with a higher spatial resolution, and employing a different feedback mechanism for SNeII. Instead of using kinetic feedback as in S09, it relies on an adiabatic feedback scheme.

### 2.7 R08_NCosm$^\dagger$SPH$^\dagger$GASOLINE

This simulation (R08, hereafter) is taken from [Roskar et al. (2008)]. It is an isolated Milky Way-type disc galaxy ($1.0\times10^{12} M_{\odot}$) with solid body rotation added, similar to the B0605, SGAL1, NCosm$^\dagger$SPH$^\dagger$CD$^+$ simulation; it differs from the latter is that R08 does not incorporate small scale density fluctuations. This means that this isolated simulation experiences no merger or accretion events. It is evolved for 10 Gyr using the same GASOLINE code as G07(MW1) and B09(h277), but at extremely high spatial resolution (softening length of 50 pc).

## 3 RESULTS

For observed solar neighbourhood stars, it is well established that there is a relationship between their velocity dispersion and age. We refer to the increase of the dispersion with time as disc heating, where the relationship for the solar neighbourhood indicates that the older disc stars are kinematically “hotter” than its younger counterparts. Examining the dynamics of stars as a function of time therefore contains valuable information about the heating processes - driven by some combination of secular and satellite merger-driven phenomena. We focus on the vertical heating ($\sigma_{z}$) perpendicular to the plane of the galaxy) as this out-of-plane heating is more susceptible to mergers/interactions. In-plane heating ($\sigma_{x}$ and $\sigma_{y}$) is more sensitive to spiral waves and bar-driven heating which we do not consider in our study.

In what follows, we first examine the velocity-dispersion age relation, similar to the manner by which observers study the same relation within the Milky Way, but now for stars within the simulated discs at $z=0$. However, since the dispersion of stars at $z=0$ does not provide direct information as to the velocity dispersion of the population at birth, we extend our analysis to study the time evolution of the heating of sub-populations of disc stars. Specifically, we will attempt to ascertain whether stars which are kinematically hot today were born “hot” or were born “cold and heated” (by whatever means), thereafter.

### 3.1 Age-Velocity Dispersion Relation

We first examine the velocity dispersion perpendicular to the plane of the galaxy ($\sigma_z$) for all stars at $z = 0$ within the “local” disc, which we define as $5 < R < 9$ kpc and $|z| < 1$ kpc, as a function of age (Fig 1). With such a selection function, all the simulations show little in the way of evidence for stellar heating for young stars with ages $\sim 1$ to $\sim 3$ Gyr, as well as much higher dispersions for old stars (consistent with observations of the Milky Way).

We should point out that for the semi-cosmological simulation, B05(SGAL1), we used a slightly larger radial cut of $4 < R < 8$ kpc and $|z| < 1$ kpc due to the smaller number of star particles in this particular run. We found that in the smaller region of $7 < R < 9$ kpc, there were not enough stars for some age bins to measure an accurate velocity dispersion. We were therefore forced to use a larger region for this simulation. However, we also tested our results in all the simulations for three different radial cuts to ensure that the trends remain the same independent of radius.

The S09 and H09 simulations show little sign of heating for stars younger than $\sim 3$ Gyr; for older stars, several discrete “jumps” in velocity dispersion can be discerned. Similar trends and small discrete jumps are also seen in the G07(MW1) simulation, in addition to a discontinuity in the dispersion for stars of age $\sim 8$ Gyr. The latter can be traced to a period of enhanced merger activity early in the galaxy’s evolution, just prior to the establishment of its stable disc. Like all the simulations, A03 also shows dispersion trends consistent with the signature of continual/secular heating at later times. Stars older than $\sim 9$ Gyr, in particular, possess a significantly large velocity dispersion. These high dispersions are a signature of the so-called “angular momentum” problem mentioned in § 1, which results in the formation of an overly-dominant spheroid compared to observations. The spheroid component is dominated by old stars which are ultimately the responsible agents in the production of the high dispersions seen to the right-hand side of Fig 1.

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3 Further, Seabroke & Gilmore (2007) showed that dynamical streams can contaminate the local in-plane velocity distributions, which can complicate and compromise the comparison with simulated in-plane velocity distribution functions which do not capture adequately structure on that scale.

4 In the sense that “young stars” have “small ages”, in Fig 1, and “old stars” have “large ages”.

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The absence of significant heating seen in all simulations for stellar ages of \( \sim 3 \) Gyr extends to somewhat older stars (up to \( \sim 6 \) Gyr in age), for both B09(h277) and B05(SGAL1). For older stars, discrete jumps in the dispersion, superimposed upon a continual heating profile, are evident. The longer period during which stars show little heating is reminiscent of the Quillen & Garnett (2001) interpretation of extent observations that this reflects “saturation” in the thin disc’s kinematic heating. The older, kinematically hotter, stars in these simulations have been suggested to be a signature of the thick disc (e.g., Brook et al. (2004)).

Broadly speaking, while there is a continuum of heating “profiles” on display in Fig 1, at one end of the spectrum, several of the simulations (e.g., S09, H09, G07(MW1)) show a temporal heating profile which becomes apparent at younger ages (\( \sim 3 \) Gyr) relative to several at the opposite end of the spectrum (e.g., B06(SGAL1), B09(h277)) which only begin to show evidence of significant heating in older stars (\( > 6 \) Gyr). If we associate these relatively flat periods at late times with the thin disc, then none of the simulations have thin discs as old as that of the Milky Way, which is considered to be between 8-10 Gyr old.

One of the natural consequences of the merging which occurs within the hierarchical clustering paradigm is a degree of kinematical heating. As such, we set out to examine the merging histories for each of the simulations, to see whether they shed light on the characteristic heating profiles and discrete “jumps” seen in the age-velocity dispersion plane (Fig 1); these merging histories will be discussed shortly.

One thing which is readily apparent from our analysis is that all of the simulations show much higher velocity dispersions for the older stars in the disc, consistent with the behaviour seen in the Milky Way. That said, there is also a consistent offset, in the sense that all of the simulated discs are substantially hotter than that of the Milky Way. Part of this discrepancy relates to the fundamental problem alluded to in § 1, specifically, that gas cools efficiently allowing baryons to collapse early during the merging process of galaxy formation, resulting in unrealistically large spheroidal components. These old spheroidal stars can have a significant impact on the derived dispersions, in the sense of “contaminating” what one would like to be a “pure” disc sample. In other words, rather than measuring the dispersion of disc stars, which reflects the observational case, one is instead probing the additional impact that the dispersion of the spheroid stars have upon the sample. This is problematic, at some level, for all of the simulations - it is reflected in the very high dispersions seen at large ages in Fig 1. In order to make a fair comparison with disc stars from the Milky Way, we clean (in a very straightforward manner) our sample of these spheroidal contaminants by selecting \textit{in-situ} stars, i.e. those that are born in the central galaxy. These \textit{in-situ} stars are identified as those which form anywhere within the central galaxy, while stars that end in the central galaxy at \( z = 0 \) but were born within a satellite or substructure are called \textit{accreted} . We then derive the velocity dispersions of \textit{in-situ} stars in our disc defined region, \( T< R_{25}< 9 \) kpc and \( |z| < 1 \) kpc, at \( z = 0 \).

By selecting \textit{in-situ} stars we are examining the heating of disc stars. Whether this results in forming the thick disc or merely the old, hot thin disc, is left open to interpretation. Of the thick disc formation mechanisms proposed (see § 1), the direct accretion of satellites scenario is thus not explicitly addressed in this study. In this analysis we merely assume that a rotationally supported disc forms \textit{in-situ} and can be born relatively hot or cold, and then may be heated by a number of processes. Further, recent simulation results have shown that some \textit{in-situ} stars will form part of the stellar halo (Zolotov et al. (2010)), and thus may affect our dispersion results. However, these stars are in the halo, with too few in our defined disc region to affect the dispersion-age plots presented here.

We plot in Fig 2 the age-dispersion relation of these \textit{in-situ} stars from the simulations along with three sets of observational data for the Milky Way disc: Quillen & Garnett (2001), a combined set from Soubiran & Girard (2005) and Soubiran et al. (2008), and Holmberg et al. (2008). Quillen & Garnett (2001) use a sample of 189 nearby F- and G-dwarfs from Edvardsson et al. (1993); from their resulting \( \sigma \)-age relation, they suggest that the Milky Way disc has been relatively quiescent with little heating for stars with ages between 3 and 9 Gyr, with stars older than that having been subject to an abrupt heating event. The second set of observational points is taken from Soubiran & Girard (2005) and Soubiran et al. (2008). We have merged these twocatalogues, in order to include a larger number of old disc stars in the sample. We note that this data includes the Reddy et al. (2003), Bensby et al. (2003) and Bensby et al. (2004) samples, which target the thick disc specifically by using a kinematic selection, and this may be the reason that their old stars are hotter than in the Holmberg et al. (2008) samples. Their analysis is consistent with that of Quillen & Garnett (2001), where the age-velocity relation of the thin disc is characterised by the saturation of the vertical dispersion at \( \sim 25 \) km/s at ages \( \sim 4-5 \) Gyr. The final set of observations is that from Holmberg et al. (2008); they present a sample of F- and G-dwarfs from the Geneva-Copenhagen Survey of the solar neighbourhood (Nordström et al. (2004), GCS) suggestive of a scenario consistent with continual heating of the local disc throughout its entire lifetime.

By only considering \textit{in-situ} disc stars, we have eliminated a significant fraction of the high dispersion old stars, i.e. those that are born in the central galaxy. These \textit{in-situ} stars are identified as those which form anywhere within the central galaxy, while stars that end in the central galaxy at \( z = 0 \) but were born within a satellite or substructure are called \textit{accreted} . We then derive the velocity dispersions of \textit{in-situ} stars in our disc defined region, \( T< R_{25}< 9 \) kpc and \( |z| < 1 \) kpc, at \( z = 0 \).

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By only considering \textit{in-situ} disc stars, we have eliminated a significant fraction of the high dispersion old
spheroidal components’ contaminants; this is reflected in the $\sim 20\% - 30\%$ decrease in $\sigma_\star$ for stellar ages in excess at $\sim 7$. We have only included four of the simulations in Fig 2, although the results that follow apply to the entire suite. The overall trend in Fig 2 matches that of Fig 1, in the sense that a range of heating “profiles” are seen, with both continual and discrete events being evident.

We also compared the velocity dispersions in Fig 2 in three different regions for our highest resolution simulations (so H09, R08 and B09(h277), with selected regions being $4 < R_{\text{xy}} < 8$ kpc, $6 < R_{\text{xy}} < 9$ kpc, and $7 < R_{\text{xy}} < 9$ kpc). These simulations have enough stars to examine much smaller volume cuts. We found that the trends in velocity dispersion remain the same, independent of radial cut, with quantitative differences with Fig 2 being insignificant.

It might be argued that the three simulations with the (relatively) oldest disc component (B09(h277), B05(SGAL1), R08) - also, those with relatively flat $\sigma$-age relations for ages up to $\sim 6$ Gyr - are a somewhat better reflection of the relation inferred from the observations. We will show in § 3.3 that the merger history of these systems is a primary driver in the establishment of this relationship, and examine the role played by numerical effects.

An interesting observation from Fig 2 is that there is a significant offset, even when including just in-situ stars, with all simulations compared with observations at any time in the galaxy’s evolution, in the sense that the stars in the simulations are hotter than the observed stars at all times (with the exception of the semi-cosmological simulation, B05(SGAL1)). This offset is particularly high when looking at old stars but is also significant for young stars. Several possibilities might be responsible for driving such a discrepancy: (i) numerical heating due to limited force resolution, (ii) the treatment of heating and cooling within the ISM of the simulations, and (iii) the adopted low star formation threshold.

The issue of numerical heating will be addressed at length in § 4; here, we simply note that the offset also exists in the simulation of Roskar et al. (2009), which has a force resolution of 50 pc, and it also exists in other high resolution isolated disc simulations in the literature (e.g., Kazantzidis et al. (2008); Kazantzidis et al. (2009); Stewart et al. (2004)). In Fig 2, one can view our highest resolution simulation (R08), as well as our lowest (B05(SGAL1)); if numerical heating was the main agent of the observed offset between the simulations and observations, one might expect the lowest resolution simulation to be (kinematically) the hottest. This is not the case though and, in fact, B05(SGAL1) has the lowest resolution and is the coldest in the sample.

Another important aspect to consider is the effect of secular heating; R08 has sufficient resolution to account for heating from internal processes such as from spiral arms. As the simulation is isolated and therefore removed from a cosmological context, the observed heating profile in this simulation must be secular due to spiral arms directly heating stars as well as causing migration (Loebman et al. (2010)). For the R08 simulation, these internal heating processes alone are enough to match the observations of Holmberg et al. (2008).

3.2 Are Stars Born Hot or Heated Subsequently?

In this section, we aim to answer several questions that emerged from the above kinematical analysis of $z = 0$ stars: were the kinematically hot, old, stars in Figs 1 and 2 born with these high velocity dispersions, or were they born “cold” and heated subsequently? If the latter, then what is the source of this heating? To answer these, we examine the kinematics of disc stars at the time of their birth for different epochs of a galaxy’s formation. We do this by selecting disc stars born in the “disc” region, $4 < R_{\text{xy}} < 8$ kpc and $z < 1$ kpc, at the time of their birth, using a fairly arbitrary time “slice” of 200 Myrs - i.e., we are deriving the velocity dispersion of young disc stars in each simulation at various epochs. We tested our results with different radial cuts and age range, and found that our results and conclusions are not sensitive to the used values. The slightly larger radial slice used in this section allows us to obtain a larger sample of stars to derive their dispersions.

Figure 3 shows the derived velocity dispersions for young stars at different times throughout the respective simulations’ evolution. Each of the orthogonal components of $\sigma$ are highlighted, although as noted earlier, our analysis will concentrate solely upon $\sigma_\star$. For clarification, stars born at early times are situated to the left of each panel in Fig 3, while stars born more recently are located towards the right - i.e., the abscissa now reflects “cosmic time” rather than “stellar age” (as was employed in Figs 1 and 2).

For the S09 simulation (top left panel of Fig 3), all disc stars, independent of time, are born cold with low vertical velocity dispersions of $\sigma_z \approx 30$ km s$^{-1}$, on average. There is a slight increase in the dispersion for stars with formation times between $\sim 7$ and 10 Gyr, where the dispersion increases by $\sim 25\%$. This epoch corresponds to a period of enhanced minor merger activity, during which the ISM is heated kinematically relative to the adjoining quiescent phases.

For the G07(MW1) simulation (top middle panel of Fig 3), stars are born on average with vertical velocity dispersions between $\sigma_z = 20$ and $\sigma_z = 30$ km s$^{-1}$, except for the period between $\sim 3$ and 5 Gyr. During this time there are...
several minor mergers with satellites which result in these stars being born with velocity dispersions roughly twice that of the adjoining phases ($\sigma_w = 60 \text{ km s}^{-1}$). It is also important to note that these mergers produce a short-lived warp at $z = 2$ - i.e., at $t = 3.2$ Gyr. The stars that we detected in the disc during this period were located within this warp region. Because of their potential to dominate over in-plane stars at only a few scalelengths, stars in the warp should be treated carefully, particularly in the case of studying their kinematics, as they can result in an apparent increase in the velocity dispersion (Roškar et al. (2010)). These “warp” stars are kinematically “disturbed” and born with higher $\sigma_w$. This is a very similar trend to that seen in the H09 simulation (bottom right panel of Fig 3) where stars, on average, tend to have dispersions between $\sigma_w = 20$ and $\sigma_w = 30 \text{ km s}^{-1}$ at the time of birth, but there is a period between $\sim 3$ and $5$ Gyr again, where this dispersion doubles to about $\sigma_w = 60 \text{ km s}^{-1}$. As for G07(MW1), this period coincides with an epoch of enhanced satellite interaction with the main galaxy, although in G07(MW1) the warp is the primary cause of the high velocity dispersion during this period and not the minor mergers.

A distinct trend is noticed for the B09(h277), B05(SGAL1), and A03 simulations. Stars born at late times (over the past $\sim 6$ Gyr) are born cold, with velocity dispersions between 10 and $20 \text{ km s}^{-1}$, while stars born prior to this are born hot (with vertical velocity dispersion of $\sim 70 \text{ km s}^{-1}$). It is tempting to interpret this as the signature of separate thin and thick discs, where the thick disc is composed of older stars which were born hotter than the younger, colder, thin disc (Brook et al. (2004)).

The high velocity dispersion measured at early times in A03, i.e. from $\sim 2$ to 6 Gyr, is due to the numerous merger events that these simulations undergoes at early times (see Abadi et al. (2003a)). The feedback mechanism is not particularly effective and therefore the satellites that merge with the main galaxy contain a large stellar component which affect the high velocity dispersions derived. The merger activity is largely over by $\sim 6$ Gyr and the disc is allowed to settle and form. One can interpret the low velocity dispersions determined in Fig 3 for stars from $t = 6$ Gyr as signature of the formation of such disc.

Having identified the velocity dispersions of stars at birth, we now wish to determine whether they maintain the self-same dispersion as they age - i.e., are these stars being heated with time? We do this by selecting the same “young” stars at a particular time and then tracing them forward in time, in order to quantify the degree of evolution in the velocity dispersion of these ensembles of stars. This is shown in Fig 4, where the subsequent heating of the stars at each epoch is represented by the coloured curves. Because we are interested in stars born in the disc of the galaxy we necessarily choose epochs after the disc has formed, with the exception of A03 where the disc forms much later compared to the other simulations. For each galaxy this time can vary depending upon the time of the last major merger. We therefore do not look at stars beyond $z \sim 2.5$ because, in general, the discs in these galaxies have not yet formed.

Looking first at the S09 simulation, the stars born at $t = 2.5$ Gyr have an initial velocity dispersion of $\sigma_w = 30 \text{ km s}^{-1}$, increasing to $\sigma_w = 70 \text{ km s}^{-1}$ over the subsequent $\sim 2$ Gyr. This behaviour is qualitatively repeated for all stars born (and tracked) in the first $\sim 6$ Gyr: i.e., stars are born relatively cold but rapidly heat to more than double their initial velocity dispersion within $\sim 1$ Gyr, before the heating begins to “saturate”, while stars born over the past $\sim 6$ Gyr (while also born “cold”) heat much more gradually. Indeed, stars born over the last $\sim 4$ Gyr experience essentially no kinematic heating.

G07(MW1) presents a qualitatively similar heating profile to that of S09, in the sense of (a) older stars experiencing a doubling of their vertical velocity dispersion in the first few Gyr after birth, before the heating saturates, and (b) younger stars experiencing little, if any, kinematic...
Disc Heating

3.3 The Effects of Mergers

As noted above, our efforts have concentrated upon the out-of-plane heating within the simulations, due to its stronger sensitivity to mergers and interactions. It is crucial to derive and quantify the merger histories of our simulations, in order to link the observed heating trends with the interactions they have experienced during their evolution.

We have already seen indirect signatures of mergers in the above analysis. Stars born with hotter kinematics during early stages of a galaxy’s evolution (Fig 3), as well as the dramatic heating of stars born at early times over fairly short timescales (Fig 4), can be related to the last major merger (LMM) of each galaxy (see Table 1 for the lookback time, $t_{LMM}$, at which the LMM occurred for each simulation). Major mergers have a total mass ratio of 3:1 or higher.

In what follows, we examine minor mergers of satellites with mass 4% the mass of the disc at the time of the merger, back to $z \sim 2$. Such mergers are able to disturb disc structure (Quinn et al. 1993). We are, unfortunately, limited by time resolution due to the available number of outputs for each simulation. We are thus not able to trace directly the trajectories of the satellites and determine whether they penetrate the disc, or the number of close passages which occur prior to the final coalescence. We restrict our analysis to satellites which have contributed stars to the inner 10 kpc of the central galaxy by $z = 0$, indicating that these satellites have interacted with the disc.

The last major merger in the S09 simulation occurs at lookback time of $t_{LMM} = 10.99$ Gyr, which corresponds to a time $t = 2.02$ Gyr in Fig 3. It has a mass ratio of 3:1 ($M_{vir}=1.1 \times 10^{11}$ and $M_{sat}=1.7 \times 10^{10}$). This major merger heats the disc stars significantly as can be seen in the black line in the top left panel in Fig 3. After the LMM there are several minor baryonic mergers, the most noteworthy of which occurs between redshifts $z=0.8$ and $z=0.7$ (a time corresponding to $\sim 6.3$ Gyr in Fig 3). This minor merger has a mass ratio of 8:1 ($M_{vir}=5.7 \times 10^{11}$ and $M_{sat}=6 \times 10^{10}$). Stars born during this period are somewhat hotter kinematically-speaking, relative to those born before and after (Fig 3). In addition, stars born in the preceding $\sim 3$ Gyr to this merger appear to have been subject to rapid heating (see the yellow and cyan lines in upper left panel of Fig 4). Additional (less significant in terms of mass) mergers occur at redshift $z = 1.75 - 1.44$, i.e., $t = 4 - 4.5$ with a mass ratio of 16:1. The effects of these mergers are not obvious in our plots.

Figure 4. Velocity dispersion perpendicular to the plane ($\sigma_w$) of young stars (ages < 200 Myrs) at various epochs (represented by different colours, and different starting times), traced forward in time to quantify their temporal heating profile.
although the impact of the former likely plays a role in the heating seen between times 3 and 4 Gyr in the upper left panel of Fig 4. This simulation undergoes minor mergers up to redshift \( z = 0 \).

G07(MW1) undergoes its LMM at lookback time \( t_{LMM} = 10.89 \) Gyr, which corresponds to time \( t = 2.5 \) Gyr in Fig 3. This major merger has a mass ratio of \( 3:1 \) (\( M_{vir}=9\times10^{10} \) and \( M_{sat}=2.5\times10^{10} \)), where the heating caused by this merger can be seen in the increase in the dispersion for stars during this period (see black line in top middle panel from Fig 3). It undergoes several minor mergers at time \( t = 3.2 \) Gyr with mass ratios of 10:1 and 15:1, the effects of which can also be seen in Fig 3 and Fig 4. Hereafter, it undergoes minor interactions the last one occurring at \( t = 7.68 \) Gyr. These interactions are apparent near \( t = 8 \) Gyr in Figs 3 and 4, although their heating “impact” is not particularly obvious in Fig 3 - i.e., the stars born at \( t=8 \) Gyr (upper middle panel of Fig 3) are not kinematically hotter than those born within \( \sim 2 \) Gyr of these mergers; similarly, the impact on the heating of these stars is not particularly dramatic (upper middle panel of Fig 4).

The effect that the LMM (at \( t \sim 2.5 \) Gyr) has in heating the ISM of G07(MW1) is felt over the subsequent \( \sim 3 \) Gyr (Fig 3), and impacts upon the temporal heating profiles of stars born during this period as well (Fig 4). G07(MW1) hosts fairly significant warps during and after these periods of merger-driven activity, the impact of which has been noted previously (§3.2).

For B09(h277) there is a clear distinction between stars born at early times and those formed at later times, which can be ascribed to the simulation’s merger history. The LMM in this simulation occurs at a formation time of \( t_{LMM} = 10.41 \) Gyr, corresponding to time \( t = 3.2 \) Gyr in Fig 3 and has a mass ratio of \( 3:1 \) (\( M_{vir}=6\times10^{10} \) and \( M_{sat}=2\times10^{10} \)). During the period between \( t=2 \) and 3.4 Gyr, a significant number of both major and minor interactions take place, with a final baryonic interaction at \( t \sim 3.4 \) Gyr (with a mass ratio of 100:1). This period of merger activity maps directly onto the time during which the ISM is significantly hotter (upper right panel of Fig 3). The complete lack of major or minor baryonic mergers subsequent to this point is reflected in the absence of detectable temporal heating in stars born since \( t \sim 4 \) Gyr.

We have already discussed the similarity between the heating profiles of B05(SGAL1) and B09(h277), where there is a clear distinction between stars born at early epochs and those born later. B05(SGAL1) has its LMM at a formation time of \( t_{LMM} = 9.74 \) Gyr or \( t \sim 3.3 \) Gyr in Fig 3 and has a mass ratio of \( 3:1 \) (\( M_{vir}=6\times10^{10} \) and \( M_{sat}=2\times10^{10} \)). It experiences only one minor \( 10:1 \) (\( M_{vir}=6\times10^{10} \) and \( M_{sat}=2\times10^{9} \)) baryonic interaction at \( t \sim 6 \) Gyr after the LMM, the signature of which is not readily seen in Figs 3 or 4.

A03 undergoes the last major merger with mass ratio \( 3:1 \) at \( t \sim 6 \) Gyr and it lasts for \( \sim 1 \) Gyr. The ISM is hotter during this LMM phase, as evidenced in the higher \( \sigma_w \) at time \( t \sim 6.5 \) Gyr in the lower middle panel of Fig 3. At times earlier than \( t \sim 6 \) Gyr, there are many major merger events as can be seen by the large velocity dispersions measured for these stars. It undergoes its last merger event at \( z \sim 0.74 \), i.e. \( t=7.5 \) Gyr in Fig 3 and 4 and has completely merged with the disc of the main galaxy by \( z \sim 0.48 \), i.e \( t=9.2 \) Gyr, with a mass ratio of 45:1 (\( M_{vir}=9\times10^{11} \) and \( M_{sat}=2\times10^{10} \)). See Abadi et al. (2003b) for details of this satellite. The heating profile of stars formed more recently in A03 (i.e., those formed within the final 3–4 Gyr of the simulation) differs from those of the other simulations, in sense that even these recently-formed stars within A03 experience significant heating. This can be associated to a companion satellite that survives at \( z=0 \). It first appears within a radius of 15 kpc at \( z=0.33 \), i.e., \( t=10.52 \) Gyr, with a mass of \( M_{sat}=5.8\times10^{9} \).

We separate our simulations into two groups, those which have interactions at low redshift after the thin disc has formed and those that show no major or minor interactions since redshift \( z \sim 1 \). S09 (and H09), G07(MW1), and A03, undergo later minor merger interactions and therefore exhibit more evidence of continual, later, heating. Conversely, B09(h277), B05(SGAL1), and B08 (not shown) experience no later minor merger activity once the disc has formed, and therefore do not show jumps in the heating over short timescales in their respective discs at later times, which is associated with such merger events in the other simulations. If we combine this information with what we deduce from looking at the age-velocity dispersion plane in Fig 1 and Fig 2, we can conclude that in order to obtain a thin disc consistent with observations, the simulated galaxy must experience no interactions at late times (at least, since \( z \sim 1 \)).

### 3.4 The Central Concentration of the Satellites

The effect of heating that accreted satellites have on the disc is dependent on the mass distribution of the satellite, in the sense that the accretion of more massive, and more concentrated satellites, will cause a higher degree of heating (e.g. Velazquez & White 1999). Simulations produce rotation curves that rise rapidly in the inner regions with a central peak before dropping off (e.g. Mayer et al. 2008). However, observations of dwarf galaxies have shown that their rotation curves rise linearly in the central regions. Presumably, accreted satellites should have mass distributions which are similar to local galaxies. The more concentrated satellites in the simulations are related to the “angular momentum problem”, where the baryons are deficient in angular momentum and produce overly concentrated stellar bulges. This challenge for cold dark matter cosmology is beyond the scope of this paper, but we note that several mechanisms have been proposed to resolve the discrepancy between theory and observation (e.g. Navarro et al. 1996; Governato et al. 2008; Governato et al. 2010) showed that resolution which is high enough to form local star formation within an inhomogeneous ISM, will drive large scale supernova outflows and decrease the central mass concentration, producing simulated dwarfs which have a mass distribution that matches observed galaxies. The resolution required to create such dwarfs is not achieved in any simulation of a Milky Way mass galaxy in our study, or indeed in the literature.

We looked at the rotation curves of satellites in three of the simulations discussed in this paper, chosen at redshift \( z \sim 2 \), each with a dynamical mass of \( \sim 10^{10} M_\odot \) and they showed peaked rotation curves indicative of an excess of central material. We have shown that the major source of disc heating in our suite of simulations is due to the interaction and accretion of satellite galaxies with the disc. The high
central mass concentration of our satellites may be causing these effects to be exaggerated compared to the effect of real satellites, particularly if such satellites do indeed have “cored” rather than cuspy central density profiles and no bulge (e.g. Oh et al. (2010)). This effect is perhaps the most important caveat to our work; future, increased, resolution which results in more realistic dwarfs (akin to those seen in Governato et al. (2010)) may reduce the heating rates seen in the current suite of cosmological simulations.

4 THE EFFECTS OF RESOLUTION AND STAR FORMATION RECIPES

It is important to determine whether numerical heating is influencing our results. Two-body heating can have a dramatic effect on the increase in the kinetic energy of a kinematically cold rotating stellar disc (Mayer et al. 2004) and is, therefore, an important factor to take into consideration in our study. Such numerical effects are dependent upon resolution (Moore et al. 1999, Steinmetz & White 1997).

In our sample of simulations we have a variety of resolutions. S09, G07(MW1), B05(SGAL1), and A03 have relatively low spatial resolution - between 400 and 600 pc - while B09(h277) and H09 have somewhat higher resolution (~300 pc). The isolated disc from R08 has a much higher resolution (50 pc). If the heating we see was dominated by numerical effects, one might expect a particularly large effect in the lowest resolution simulation: B05(SGAL1). In fact, this is the coolest of all the simulations studied. Further, we have shown that B09(h277), B05(SGAL1), and R08 present similar trends in the heating of their disc stars during their quiescent period of evolution at low redshift, showing little stellar heating, despite having vastly different resolutions. Of the simulations which show significant recent merger activity, H09 is the highest resolution, yet it shows heating at low redshift in agreement with the lower resolution simulations which have similar merging histories (S09, G07(MW1), and A03). These trends appear to indicate that numerical heating is not the main driver of the inferred heating profiles.

However, the importance of the spectrum of numerical heating means that one must proceed cautiously and examine the issue more quantitatively. In cosmological simulations, resolution dependence is more complicated than the case where isolated discs are used as the initial conditions. There is numerical heating due to gravitational softening, but on the other hand when we go to higher resolution we resolve more substructure, creating more heating. Another problem is that low resolution substructures tend to be (artificially) more concentrated (van den Bosch et al. 2001; Barnes & Hernquist 1996), meaning that the heating effects of their interactions may be exaggerated. We discussed the central concentrations of the satellites in these cosmological simulations in §3.4.

In order to explore possible numerical heating effects, we therefore examined a set of isolated disc galaxies. The initial conditions were created as in Kazantzidis et al. (2008), to which the reader is referred for details, and were run using GASOLINE. The isolated galaxies that we re-simulate comprises an exponential stellar disc, a Hernquist model bulge (Hernquist 1990), and an NFW dark matter profile (Navarro et al. 1997). The total mass of the galaxy is $10^{12} \, M_\odot$, similar to that of the Milky Way, with a disc gas fraction of 10%. To form a rotationally-supported disc we impart angular momentum to the gas component corresponding to a spin parameter of $A=0.04$. We evolve each simulation for 1 Gyr, after allowing 0.2 Gyr for the system to relax. The disc has an initial Toomre stability parameter equal to $Q = 2.2$, which means it is stable against any local nonaxisymmetric instabilities. The main differences between the isolated runs are summarised in Table 2. We run three simulations at different resolutions - high (ISO_HR_LT_GASOLINE), medium (ISO_HR_LT_LT_GASOLINE), and low (ISO_LR_LT_GASOLINE) - and we employ the same star formation threshold ($0.1 \, cm^{-3}$) used in the cosmological simulations analysed in this study. The purpose of this is to see the effects resolution might have on heating stars in simulations. We then run another high resolution simulation, but employ a much higher star formation threshold (100 cm$^{-3}$; ISO_HR_HT_GASOLINE), more comparable to the densities associated with star formation, observationally.

In Fig 5, we plot the age-dispersion relation for stars within our set of isolated Milky Way disc galaxies. While there is a not surprising resolution-dependency in the vertical velocity dispersions of the stars at birth (ranging from ~16 km/s, to ~21 km/s, to ~29 km/s, for the HR, MR, and LR runs, respectively), there is little, if any, evidence for any significant heating within any of the simulations, irrespective of their different resolutions. We will return to the differences that resolution has upon the stellar velocity dispersions at birth, at the end of this section.

The differences in the velocity dispersions between the isolated runs seen in Fig 5 could be due to the effects of feedback in these simulations. In order to determine how important this effect may be when determining the dispersion in Fig 5, we compare the star formation rates (SFR) in all the isolated runs. We find that the dispersion is not greatly affected by the feedback in the sense that, for example, changes in the SFR (by factors of between 2 and 4) did not change the dispersions. Further, comparison between the low and high threshold dispersion at times when they had equivalent SFRs, we find the same offsets as indicated in Fig 5.

The highest resolution, isolated simulation, like the case of R08, is particularly interesting in the context of this section. Both these have significantly higher resolution than the cosmological simulations, ISO_HR_HR_LT_GASOLINE and R08 are both isolated from a cosmological context, and so no heating from satellites occurs, yet these simulations have a vertical velocity dispersion “floor” of $\sim 15–20 \, km/s$, similar to the “floor” in dispersions seen in the fully cosmological simulations during their respective quiescent periods. R08 uses the same star formation and supernova feedback physics as G07(MW1) and B09(h277); this dispersion “floor” is tied directly to the implementation of ISM physics within the code. Such physics is difficult to capture in cosmological simulations, as it is multi-scale, going from kpc-scale, where most of the gas is ionised, to pc-scale, where most of the gas is molecular. Cosmological simulations, like the ones analysed here, follow the formation of galaxies in a volume of at least several tens of Mpc, because aspects of structure formation require that the large scale gravitational field is
properly modelled. Related to this, our inability to resolve locally collapsing high density regions means that we average star formation over large columns, using a low density threshold for star formation (0.1 cm$^{-3}$ in the simulations analysed here). Yet star formation is observed to occur in regions where gas has cooled to regions of significantly higher density. The low star formation threshold means that, within the simulations, gas may be forming stars in regions which remain relatively hot.

Recently, Governato et al. (2010) showed that with a spatial resolution of about $\sim$100 pc, gas could be allowed to collapse to densities more representative of the average density observed in star forming giant molecular clouds. Using a star formation density threshold of 100 cm$^{-3}$, they successfully simulated the first bulgeless disc galaxy (see Governato et al. (2010) and Brook et al. (2010)). However, if the density threshold is too high for the resolution of the simulation, the galaxy comes out too compact. We implement these High Threshold (HT) recipes within a high resolution isolated simulation (ISO HR HT GASOLINE), and overplot the age-velocity dispersion relationship (cyan triangles) in Fig 5. Two striking features are immediately apparent: (i) the dispersion is much lower than for all the simulations which used a low star formation density threshold, even when using the same high resolution. The difference is far greater than the difference which was caused by resolution; (ii) very little heating occurs, even at these very low dispersions. This shows very clearly that numerical heating is not affecting our cosmological simulations. Rather, a dispersion floor is created by the inability of gas to cool sufficiently before forming stars when the star formation density threshold is set at a lower level (0.1 cm$^{-3}$).

The resolution-dependent differences in the dispersions of the isolated simulations are due to the differences in the degree to which the gas is able to cool before forming stars. This is supported by three pieces of information: (i) no heating is apparent at any of the three significantly different resolutions, with the age-dispersion relation remaining flat; (ii) stars form with lower dispersion at higher resolution; (iii) even at the very low dispersion levels of the High Threshold simulation ($\sim$5 kms$^{-1}$), heating was negligible. These conclusions are supported by the fact that the temperature of the gas from which stars are born increases, as resolution decreases, with the average temperature being 7300 K, 6500 K, 5900 K and 400 K, respectively, for the LR, MR, HR, and HR HT isolated galaxies.

### 5 SUMMARY

We have analysed the kinematics of disc stars in a suite of Milky Way-scale simulations which were run with different hydrodynamical cosmological codes and at different resolutions. Some were run using the Smooth Particle Hydrodynamics (SPH) approach whereas others used the Adaptive Mesh Refinement (AMR) method. This is the first paper to compare cosmological disc galaxies run with these two different techniques. No differences in the analysed kinematic properties of the simulated galaxies were found to be dependent on the approach used for the implementation of gas hydrodynamics.

First, we analysed the velocity dispersion of all disc stars as a function of age at $z = 0$, comparing with analogous observations of the Milky Way’s disc. An overall offset exists, in the sense that all the simulated galaxies are hotter than the Milky Way’s disc. This was shown to be driven in part by resolution and star formation threshold effects, although the latter is much more efficient at reducing the dispersion “floor” (Fig 5). We provide evidence that the dominant contributor is the low density threshold for star formation for disc stars ($4 < R_{xy} < 8$ kpc and $|z| < 1$ kpc) for four isolated Milky Way-scale simulations.

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**Table 2. Summary of the Properties for the Isolated Simulations**

<table>
<thead>
<tr>
<th>Simulation Name</th>
<th>Star Mass (M$_\odot$)</th>
<th>Gas Mass (M$_\odot$)</th>
<th>Dark Mass (M$_\odot$)</th>
<th>$\epsilon^a$ (kpc)</th>
<th>$\epsilon^b$ (kpc)</th>
<th>Star Formation Threshold (cm$^{-3}$)</th>
</tr>
</thead>
<tbody>
<tr>
<td>ISO HR HT GASOLINE</td>
<td>1.73 x 10$^3$</td>
<td>2.56 x 10$^4$</td>
<td>1.35 x 10$^5$</td>
<td>0.1</td>
<td>0.17</td>
<td>100</td>
</tr>
<tr>
<td>ISO HR HT GASOLINE</td>
<td>1.73 x 10$^3$</td>
<td>2.56 x 10$^4$</td>
<td>1.35 x 10$^5$</td>
<td>0.1</td>
<td>0.17</td>
<td>0.1</td>
</tr>
<tr>
<td>ISO MR HT GASOLINE</td>
<td>1.38 x 10$^4$</td>
<td>2.05 x 10$^5$</td>
<td>1.08 x 10$^6$</td>
<td>0.2</td>
<td>0.34</td>
<td>0.1</td>
</tr>
<tr>
<td>ISO LR HT GASOLINE</td>
<td>1.04 x 10$^5$</td>
<td>1.63 x 10$^6$</td>
<td>8.68 x 10$^6$</td>
<td>0.4</td>
<td>0.68</td>
<td>0.1</td>
</tr>
</tbody>
</table>

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$a$ Dark matter softening length

$b$ Gas softening length

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Figure 5. Age-velocity dispersion relation in the vertical direction for disc stars ($4 < R_{xy} < 8$ kpc and $|z| < 1$ kpc) for four isolated Milky Way-scale simulations.

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5 see Pilkington et al. 2010, in prep, for a detailed analysis of the ISM velocity dispersion as a function of star formation threshold and resolution.
formation, which has been routinely implemented in simulations of Milky Way-scale galaxies, although we should point out that we only show this for non-cosmological simulations. This low density threshold means that stars are formed from unphysically high temperature gas, creating a dispersion “floor”. Indeed, our lowest resolution simulation has the least amount of kinematical heating. Future cosmological simulations with sufficient resolution to resolve the mean density of giant molecular clouds (akin to the Governato et al. (2011) dwarf galaxy simulations) will be a critical step forward in this work.

Despite this dispersion “floor” in our simulations, some interesting heating trends are found. Two of our simulations (B09(h277) and B05(SGAL1)) are in better agreement with interpretations made by Quillen & Garnett (2001), where a saturated disc is present for young stars up to $t = 6$ Gyr and discrete jumps seen in the dispersion for older disc stars. The other simulations (S09, G07(MW1), A03, and R08) seem to be in better agreement with the disc undergoing continuous heating, consistent with analysis of Holmberg et al. (2008), although the rate of heating in the simulations remains higher than that observed in nature.

We then proceeded to study the heating of these stars as a function of time; starting from the point at which the final disc was stable ($z \sim 2$), we derived the dispersion of stars at the time of their birth and how those coeval ensembles evolved with time. We found that whereas in some simulations stars are born cold in the disc and are heated (S09, G07(MW1), A03, and H09), either numerically or due to a physical process, in other simulations (B09(h277), B05(SGAL1) and R08) the stars maintain essentially the same dispersion as they possessed at birth. Further, in some simulations, stars are born with high dispersions - i.e., they are born “hot”. This can be due to interactions (Brook et al. (2004)) and/or warps (Roškar et al. (2011)). Turbulence in the interstellar medium (ISM) not related to mergers could also be a cause of stars being born with large velocity dispersion. Recent observations of high redshift discs indicate that internal processes are a possible cause of the observed turbulent ISM (Genzel et al. (2008), Bournaud et al. (2009)), compared simulations formed internally in unstable gas-rich, clumpy discs with simulations of merger induced disc thickening, and found that thick discs formed internally are a better match to observed high redshift discs. Mechanisms such as cold flows and supernova feedback are currently being discussed - in addition to mergers- as possible causes of the turbulent ISM in high redshift systems (Burkert et al. (2010), Förster Schreiber et al. (2010), Ceverino et al. (2010)).

Within the favoured cosmological paradigm of hierarchical clustering, merging and accretion of satellites onto host galaxies is fundamental. Our goal has been to examine the effects that these mergers might have upon the heating of disc stars. We find a clear relationship when looking at the heating profiles between those simulations that have late mergers and those that heat significantly. Four simulations (S09, G07(MW1), A03 and H09) have minor mergers at low redshift, and we map these interactions onto the increases seen in the velocity dispersion of their disc stars. The other three simulations (B09(h277), B05(SGAL1), and R08), which have no interactions over the past $\sim 7$ Gyr, show little heating in the disc with time. We note that R08 is an isolated simulation which has no satellites, and hence no interactions, yet has sufficient heating due to spiral arms and migration to match observed heating rates of the Milky Way. The suite of cosmological simulations do not have the ability to resolve these secular effects, nor heating due to molecular clouds. In these simulations, it is only in the quiescent period since the last accretion events that heating is low enough to match the Milky Way’s thin disc. None has a thin disc older than $\sim 6$ Gyr, indicating that it would be difficult to gain a thin disc as old as some estimates for the Milky Way thin disc within the current cold dark matter paradigm. A caveat of our study is the overly concentrated mass distributions of our satellites, meaning that resolution of this persistent “old thin disc” problem may come from improved modelling of baryonic physics coupled with increased resolution.

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